

# Chiel Eikelenboom

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Hello! I'm an 18-year-old game and software developer with a passion for crafting immersive digital experiences. My journey into the world of programming and development began early, fueled by a curiosity for technology and a desire to bring creative ideas to life through code.



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Lopik, Utrecht, Netherlands

## EDUCATION

Grafisch Lyceum, Utrecht (2021 – Present)  
Game Development (Unity C#)

Oosterlicht College, Vianen, Utrecht (2017–2021)  
Vmbo TL

## WORK EXPERIENCE

SENSIKS, Vught, Noord-Brabant - Software Developer Intern  
Februari 2024 - July 2024

- Worked as an intern on Sensory Reality applications.
- Communicated with companies to deliver successful products.
- Gained valuable experience by working in a positive and productive work environment.

PLUS Retail, IJsselstein, Utrecht - Restocker  
September 2023 - present

- Efficiently replenish products on store shelves to maintain a visually appealing and fully stocked environment.
- Assist customers in locating products and provide information on promotions, pricing, and product details.

Fruitkapel, Lopikerkapel, Utrecht - Allround Employee  
July 2019 - May 2023

- Work closely with colleagues to accomplish daily tasks and contribute to a cooperative and positive work atmosphere.
- Implement quality control measures to identify and address any defects or deviations from quality standards.

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**SKILLS:** C#, Python, Communication, Independent Worker and Team Worker.